

GAME BOY ADVANCE



MIGHTY BEANZ

Pocket Puzzles

AGB-BMBE-USA



INSTRUCTION BOOKLET



PLEASE CAREFULLY READ THE SEPARATE HEALTH AND SAFETY PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME PAK OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES

WARNING - Seizures

- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, such as when watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.
- Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:

Convulsions
Altered vision

Eye or muscle twitching
Involuntary movements

Loss of awareness
Disorientation

To reduce the likelihood of a seizure when playing video games:

1. Sit or stand as far from the screen as possible.
2. Play video games on the smallest available television screen.
3. Do not play if you are tired or need sleep.
4. Play in a well-lit room.
5. Take a 10 to 15 minute break every hour.

WARNING - Repetitive Motion Injuries and Eyestrain

Playing video games can make your muscles, joints, skin or eyes hurt after a few hours. Follow these instructions to avoid problems such as tendinitis, carpal tunnel syndrome, skin irritation or eyestrain:

- Avoid excessive play. It is recommended that parents monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists or arms or eyes become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists or arms or eyes during or after play, stop playing and see a doctor.

WARNING - Battery Leakage

Leakage of battery acid can cause personal injury as well as damage to your Game Boy. If battery leakage occurs, thoroughly wash the affected skin and clothes. Keep battery acid away from your eyes and mouth. Leaking batteries may make popping sounds.

To avoid battery leakage:

- Do not mix used and new batteries (replace all batteries at the same time).
- Do not mix alkaline and carbon zinc batteries.
- Do not mix different brands of batteries.
- Do not use nickel cadmium batteries.
- Do not leave used batteries in the Game Boy. When the batteries are losing their charge, the power light may become dim, the game sounds may become weak, or the display screen may be blank. When this happens, promptly replace all used batteries with new batteries.
- Do not leave batteries in the Game Boy or accessory for long periods of non-use.
- Do not leave the power switch on after the batteries have lost their charge. When you finish using the Game Boy, always slide the power switch OFF.
- Do not recharge the batteries.
- Do not put the batteries in backwards. Make sure that the positive (+) and negative (-) ends are facing in the correct directions. Insert the negative end first. When removing batteries, remove the positive end first.
- Do not dispose of batteries in a fire.

The official seal is your assurance that this product is licensed or manufactured by Nintendo. Always look for this seal when buying video game systems, accessories, games and related products.

Nintendo does not license the sale or use of products without the Official Nintendo Seal.



**THIS GAME PAK WILL WORK ONLY WITH THE
GAME BOY® ADVANCE VIDEO GAME SYSTEM.**



**THIS GAME PAK INCLUDES A MULTIPLAYER MODE
WHICH REQUIRES A GAME BOY® ADVANCE
GAME LINK CABLE.**



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TABLE OF CONTENTS

Getting Started	3
Controls	4
Main Menu	5
Playing the Game	6
Power-ups	9
Linking Up	11
The Majesco Gamer Beanz Team!	14



GETTING STARTED

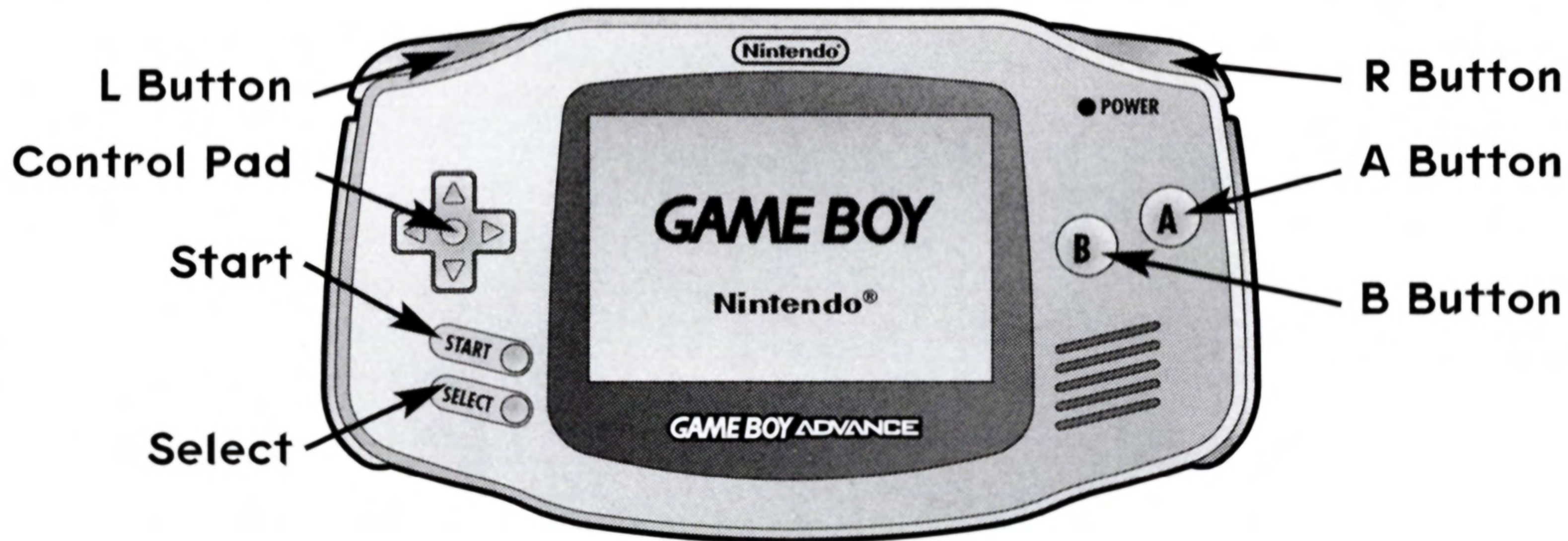
1. Insert the **MIGHTY BEANZ POCKET PUZZLES** Game Pak into your Game Boy® Advance.
2. Turn on your Game Boy® Advance. In a few moments, the main Title Screen appears.



TITLE SCREEN:

When the **A Button** or **START** is pressed, the Main Menu appears.

CONTROLS



Control Pad: Moves cursor.

L Button: Cycles through power-ups.

R Button: Makes more Bean halves drop onto your board (Puzzle Mode only).

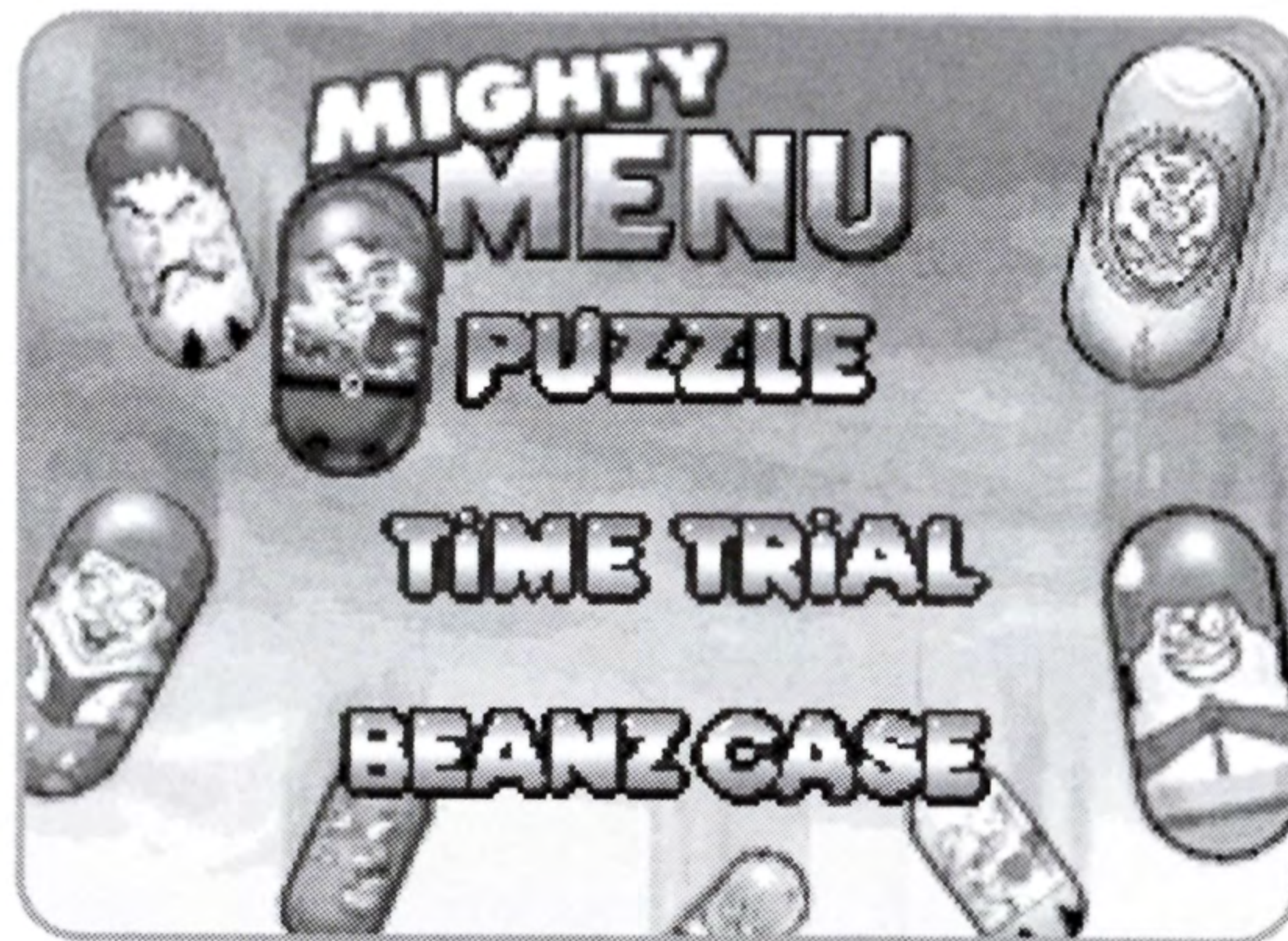
A Button: "Grab" bean halves.

B Button: Activates current power-up.



MAiN MENU

You will see the following three choices on the Main Menu:



PUZZLE:

Match correct Bean halves with each other while more Bean halves fall from the top. No time limit.

TIME TRIAL:

Slide rows or columns of Bean halves to make complete matches under a time limit.

BEAN CASE:

View Beanz and power-ups you have obtained.

Press **UP** or **DOWN** on the **+ Control Pad** to the selection you want and press the **A Button** or **START** to make that selection.

PLAYING THE GAME

Puzzle

In Puzzle you can choose either **Normal** or **Battle**.

Normal:

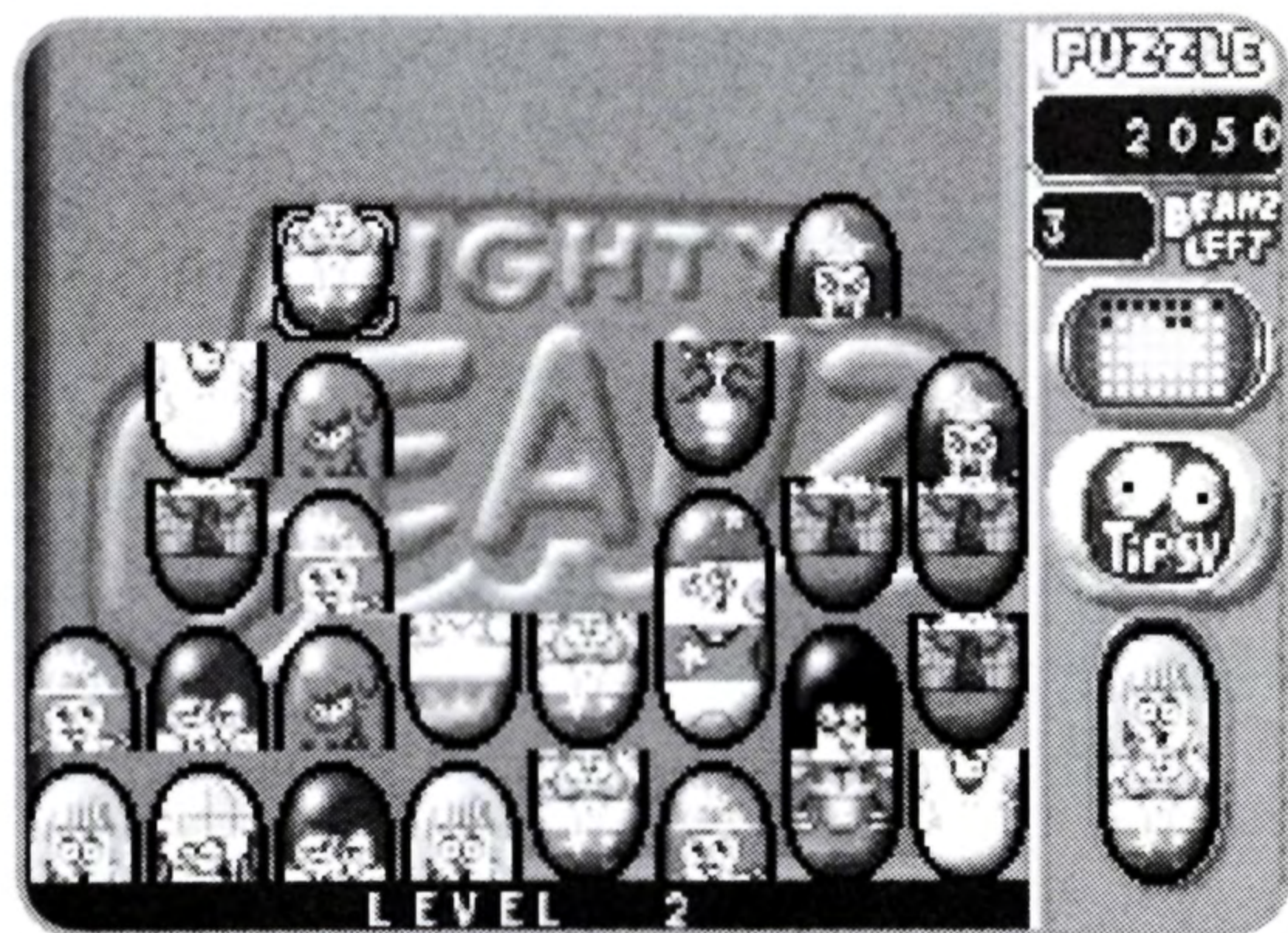
Simply make a certain number of matches for each level. The difficulty and number of matches increase with every level.



Battle:

Battle against a Majesco Gamer Bean! Bean halves fall on your board whenever the Gamer Bean makes a match. The Gamer Bean may use power-ups against you too! Select Easy, Medium or Hard difficulty to determine how tough you want the Gamer Bean to be.

To play, move the cursor around the board with the **+ Control Pad**. Move the cursor over a Bean half. Then press and hold the **A Button** and use the **+ Control Pad** to move the Bean half. The Bean half will swap places with whatever other Bean half is in its way. Press the B Button to use the power-up in the power-up window. The game is over if the Beanz reach the top of the board.



Time Trial

In Time Trial you can choose either **Normal** or **Battle**.

Normal: Simply make a certain number of matches for each level. Each match adds more time to the clock. The difficulty and number of matches increase with every level.

Battle: You and a Majesco Gamer Bean race against the clock to get the most matches! Getting a match steals time away from your opponent and adds it to your clock. Watch out for the Gamer Bean's power-ups! Select Easy, Medium or Hard difficulty to determine how tough you want the Gamer Bean to be.

To play, move the cursor around the board with the **+ Control Pad**. Move the cursor over a Bean half. Then press and hold the **A Button** and use the **+ Control Pad** to move the column or row with the Bean half. Press the **B Button** to use the power-up in the power-up window.



Beanz Case

View all the Beanz and power-ups in your possession.

POWER-UPS

Power-ups will appear for a short time on Beanz randomly during play. You can get the power-up if you clear the Bean before the power-up disappears. You can use the power-ups in the single player and battle games. Some items will only appear in the single player game, but are for use in the battle game.



Wildcard: The wildcard power-up will create an automatic match with any bean half that is currently selected. By placing the cursor on a bean half and pressing the B Button that piece and ANY piece like it will be removed off the board.



Time Freeze: This power up freezes time and in Puzzle Mode will keep Beanz from dropping on your board. In the Time Trial, the clock will freeze for a short amount of time.



Earth Quake: This item can only be used in the battle games for the Time Trial and Puzzle modes. This power-up will shake the opponent's board.



2x Bonus: This item is available in all the different modes. It will double the points and matches given for a short amount of time. In battle games, it will also double the amount of time stolen or the number of beans that are dropped onto your opponent's board.



Steal Time: This item is available only in the battle version of the Time Trial mode. This will remove some time from the opponent's clock and give it to your clock.





Tipsy: This item can only be used during battle games. It will distort your opponent's screen for a short amount of time.



Freeze: This power-up can only be used in battle games. Using this freezes your opponent's cursor for a short amount of time.



Block: This item can only be used during battle games. It will make an immovable block permanently appear on the opponent's board.

LiNKiNG UP

You can battle another player and trade Beanz when linked to another Game Boy® Advance using the **Game Boy® Advance Game Link® Cable**.

When linked choose either **Puzzle** or **Time Trial** and select **Battle**. This will bring you to the Wager Beanz screen. You DON'T have to wager Beanz or power-ups to play. Whoever wins the match will keep their Beanz and get their opponent's wagered Beanz or power-ups.

Move the cursor over the Beanz or power-ups you would like to wager and press the **A Button** to select them. When you are done, press **Start** to confirm your selection. Once both you and your opponent press **Start** the battle will begin. The battle rules for a Gamer Bean battle are the same for the 2-player battle.



Trading Beanz and Power-ups

You can trade Beanz and power-ups with the person you are linked to. A new option will appear on the Menu Screen called Trade Beanz. Select Trade Beanz and press the A Button. Follow the directions for wagering Beanz in order to trade them. When both players press Start the trade will be complete.

THE MAJESCO GAMER BEANZ TEAM!

Packed in every box is one member of the Majesco Gamer Beanz Team. These Beanz will also pop up from time to time during the single player game and challenge you. The best bean out of them all is the CHAMP Gamer Bean. He's the all time Pocket Puzzles champion. He's so hard to get to that only 1,000 boxes come packed with his bean!

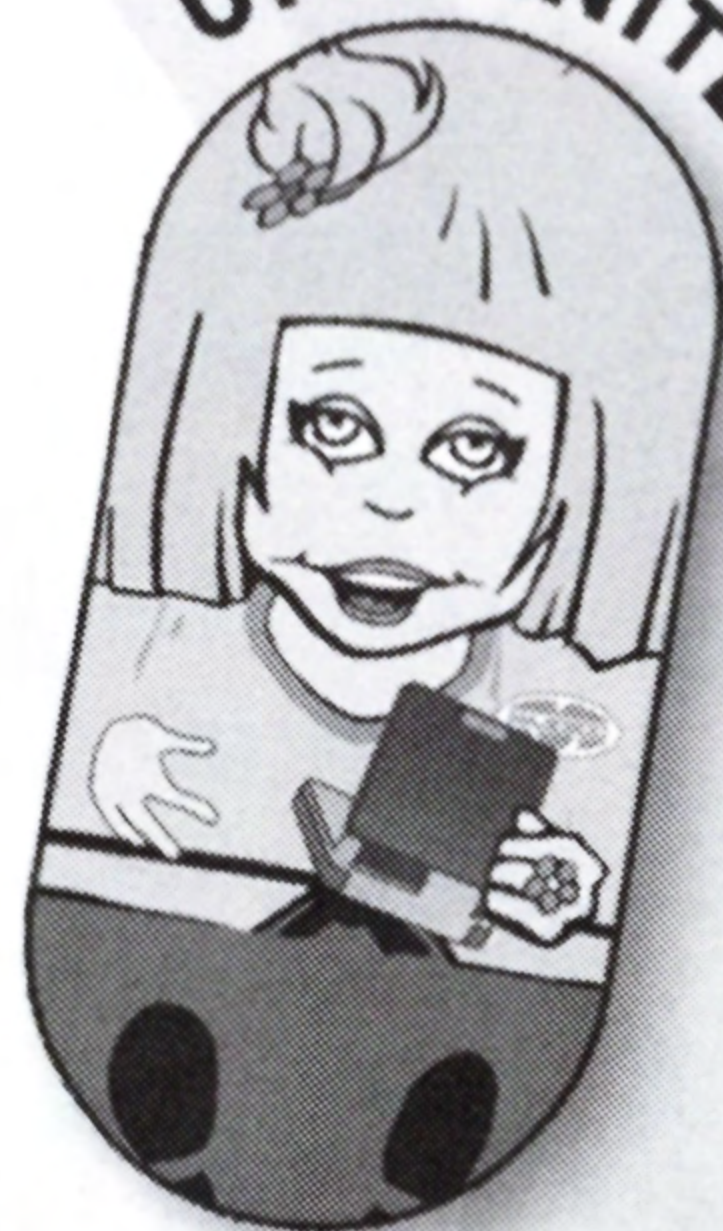
LIZ BEAN



CHAMP



UPALLNITE



WIRED



ALL-STAR

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2. Notify Majesco Sales, Inc. of the problem requiring warranty service by calling our Technical Support Department at (800) 826-0015, and leave a message.
3. If the Majesco Sales, Inc. Service Representative is unable to solve the problem by phone, you will be provided with a Return Authorization number. Simply record this number on the outside packaging of your defective PAK, enclose your name, address and phone number, and return your PAK, freight prepaid and insured for loss or damage, together with your sales slip or similar proof of purchase (LPC code) within the 90-day warranty period to:

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Edison, N.J. 08837

This Warranty shall not apply if the PAK has been damaged by negligence, accident, unreasonable use, modification, tampering, or other causes unrelated to defective materials or workmanship.

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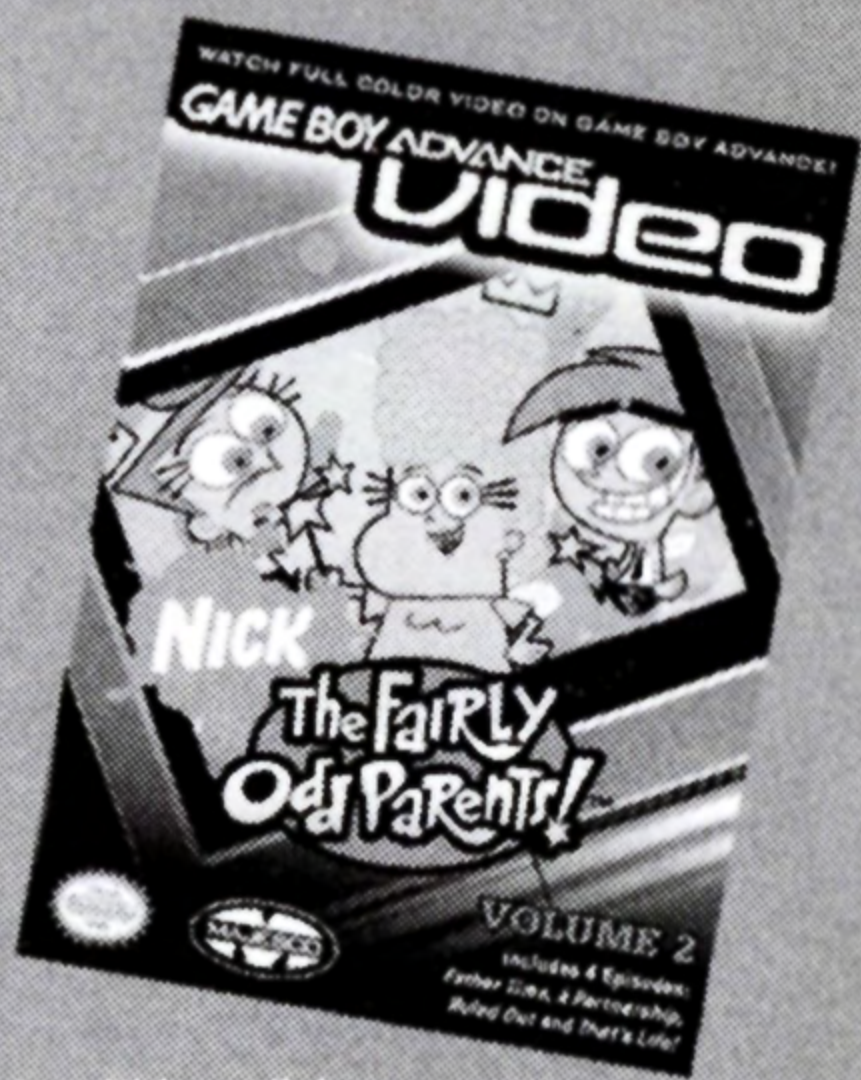
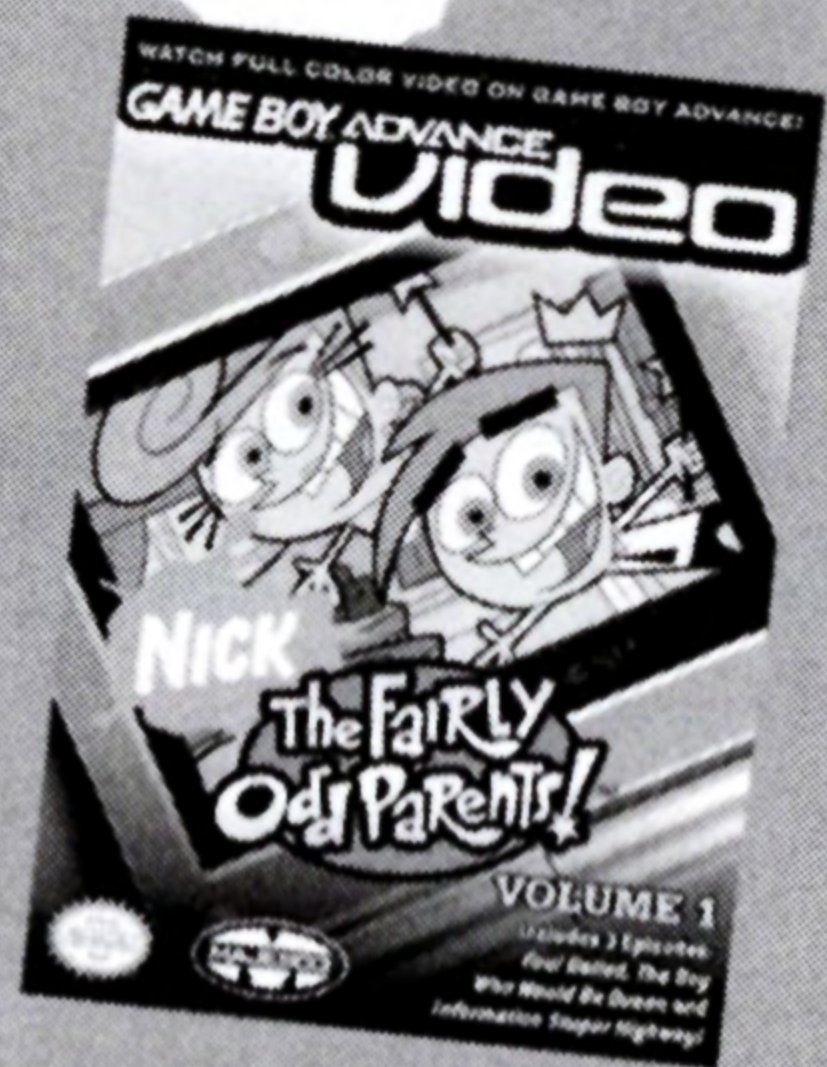
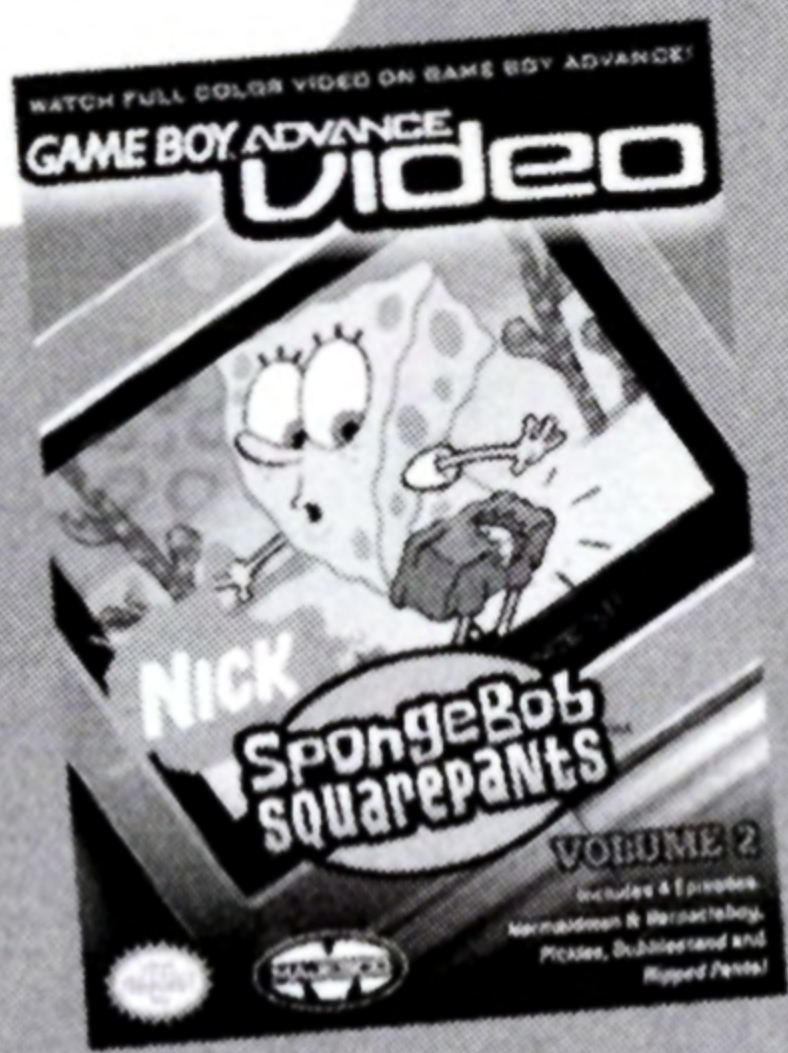
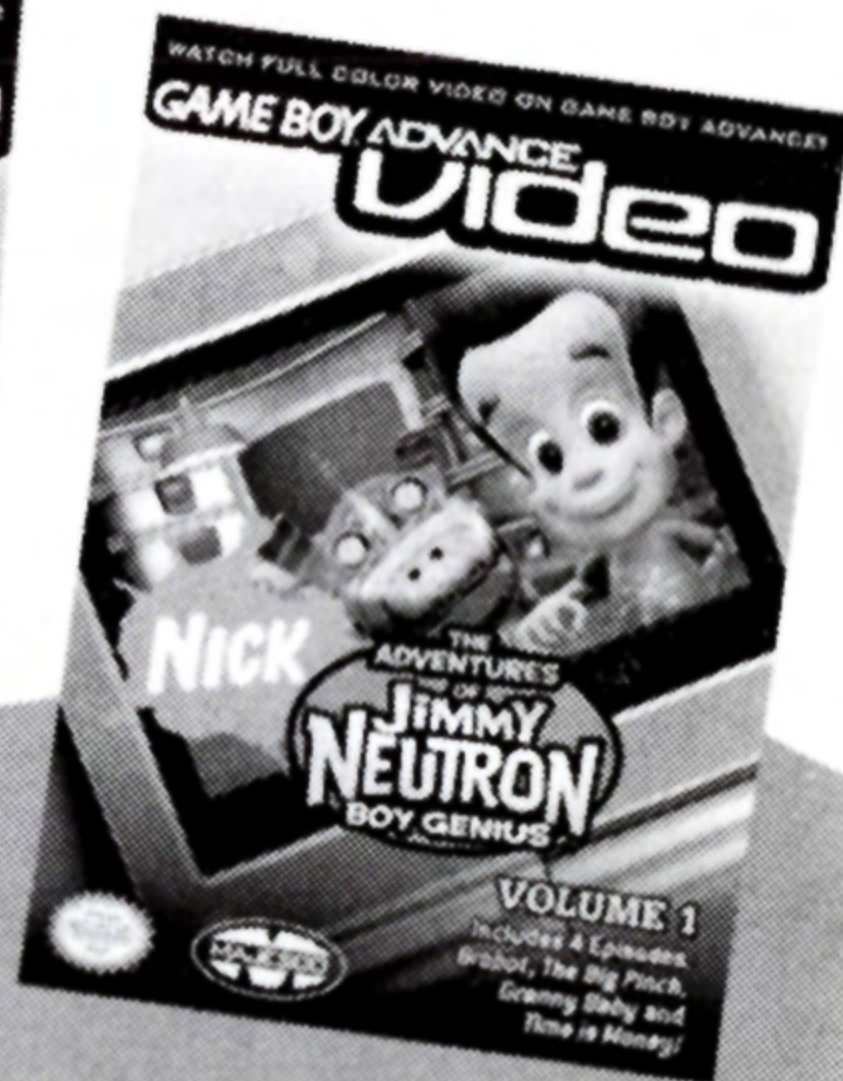
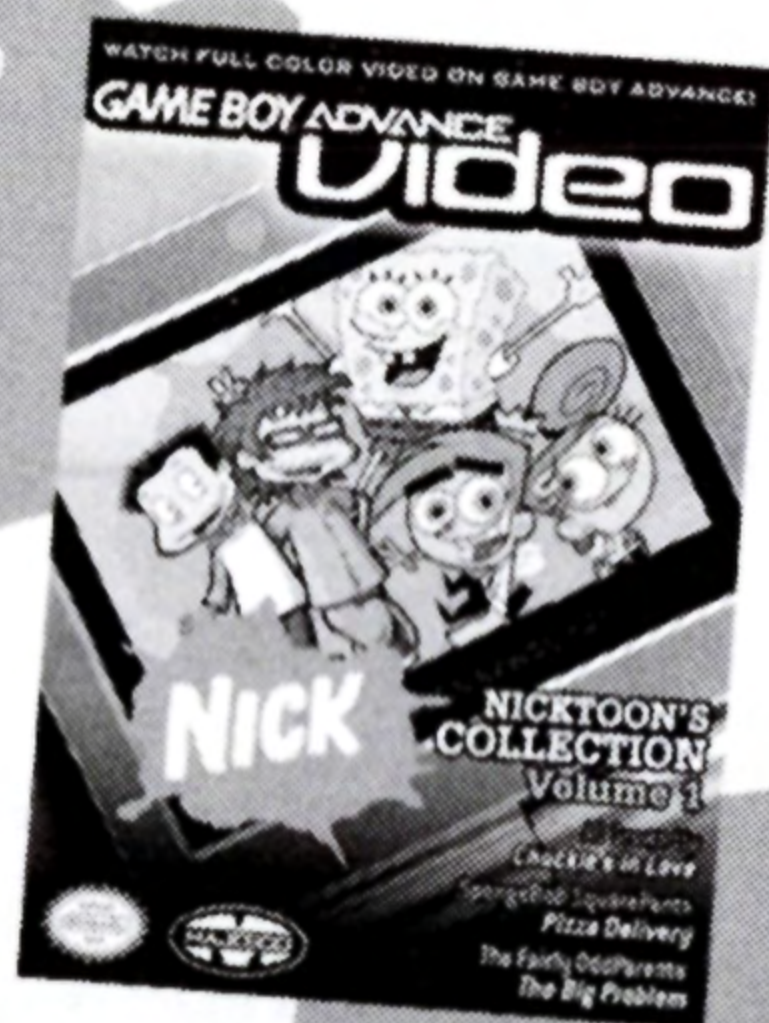
If the PAK develops a problem requiring service after the 90 day period, you may contact the Majesco Sales, Inc. Technical Support Dept. at the phone number noted earlier. If the Majesco Sales Dept. is unable to solve the problem over the phone, you may be informed of the approximate cost for Majesco Sales, Inc. to repair or replace the PAK, and provided with a Return Authorization number. Record this number on the outside packaging of the defective PAK and return the merchandise, FREIGHT PREPAID AND INSURED FOR LOSS OR DAMAGE, to Majesco Sales, Inc., and enclose a money order payable to Majesco Sales, Inc. for the cost quoted to you. If after personal inspection, the Majesco Sales, Inc. Service Representative determines the PAK cannot be repaired, it will be returned and your payment refunded.

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